






# SCOUTCRAFT PROGRAM AREA

Merit Badge/ Activity	Difficulty	Location	Requirements Taught	Requirement s NOT Taught	Items to Bring	Notes
<b>Advanced Fishing</b>	3	Scoutcraft Shelter	Not a merit badge. Advanced Fishing is an activity.			Prerequisites: Earn Fishing Merit Badge; Pass the swim test
 <b>Camping</b>	2	Scoutcraft Shelter	1a,1b, 1c, 2, 3a, 4a, 5a, 5b, 5c, 5d, 6a, 6b, 6c, 6d, 6e, 7a, 8a, 8b, 8c, 10 <b>INCOMPLETE</b>	4b, 5e, 7b, 8d, 9a, 9b, 9c	Paper and pencil	Preliminary work on Requirement 8c, especially planning the camp menu, recipes, and ingredient list can and should be done prior to camp.  Requirement 9b6 is done at the climbing tower on Friday. It is one of two activities required for Requirement 9b.
 <b>Cooking</b>	3	Scoutcraft Shelter	1a, 1b, 1c, 1d, 1e, 2a, 2b, 2d, 2e, 3a,3b, 3c, 3d, 5a, 5b, 5c, 6a, 6b, 6f, 7 <b>INCOMPLETE</b>	2c, 4a, 4b,4c, 4d, 4e, 4f, 5d, 5e, 5f, 5g, 5h, 6c, 6d, 6e, 6f	Paper and pencil	Scouts will be prepared to complete Requirement 4 at home. Scouts will be prepared to complete requirements 5d, 5e, 5f, 5g, 5h, 6d, 6e, & 6f on a unit backpacking trip.  Preliminary work on Requirements 5a, 5b, 5c, 6a, 6b, & 6c, especially researching food costs can and should be done prior to camp.
 <b>Fishing</b>	3	Scoutcraft Shelter	1a, 1b, 1c, 1d, 2, 3, 4, 5, 6a, 6b, 7, 8, 9, 10 <b>COMPLETE</b>		Paper and pencil Scouts may wish to bring their own fishing equipment.	Offered Monday, Tuesday, and Wednesday during twilight.  Scouts must attend all three nights.  Scouts must wear eye- protection and a brimmed hat.

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 <p><b>Geocaching</b></p>	3	Scoutcraft Shelter	1a, 1b, 1c, 2a, 2b, 2c, 3, 4, 5a, 5b, 6, 8 <b>INCOMPLETE</b>	7 – Scouts will be prepared to execute Requirement 7 upon returning home. 9 – Scouts will be prepared to execute Requirement 9 upon returning home.	Paper and pencil	NA
 <p><b>Wilderness Survival</b></p>	3	Scoutcraft Shelter	1a, 1b, 2, 3, 4a, 4b, 4c, 4d, 4e, 5, 6, 7a, 7b, 7c, 8, 9, 10, 11, 12 <b>COMPLETE</b>		Daypack containing Scout Outdoor Essentials Equipment to use in building emergency shelter Scouts may wish to bring their own fishing equipment.	Requirement 8 requires an overnight camping trip which will be offered at camp.  Requirement 5 (Personal Survival Kit) may be completed prior to camp.  Participation in the overnighter on Tuesday night is required to complete the badge.

If female Scouts participate in Wilderness Survival, we may need to recruit an adult female leader to participate in the overnight to ensure we comply with youth protection. We will do our best to meet this requirement with camp staff first.